### **Core experience (what the player does and feels in this world)**

Experiencing exigency while controlling a zombie trying to traverse through an exaggerated world in order to find the perfect grave.

### **Tone (the emotions the world conveys through mood and atmosphere)**

The tone of this world is a dark and humorous one, taking place at night in a devastated cityscape. The humor in the game is enhanced by enemy interaction in the world, along with messages written on signs placed throughout the city. While the more dark side would be that Spud is the last zombie, and is being hunted down by the humans.

~~The darker side of the world is, that most places had been devastated by the zombies for almost 15 years, leaving cities in shambles. The sidewalks and buildings are worn down due to...well, there was a zombie outbreak, so things tend to not be maintained. There are generators in order for the humans to keep the streets lit so they can see the dying decayed eyes of any zombie stragglers. There are cars that have been abandoned and some skeletons in them (if you thought you’ve had to sit through bad traffic before, imagine being stuck in traffic for 20 years) and the cars have been stripped for parts to use for barricades.~~

**Theme**

Reverse zombie

### **Physical structure and geography**

The city is located on a peninsula. The bridges leading outside of the city were bombed to prevent the infection from spreading, making most of the outer city in shambles. The sidewalks and buildings are worn down. There are generators in order for the humans to keep the streets lit so they can see the dying decayed eyes of any zombie stragglers. There are cars that have been abandoned and some skeletons in them (if you thought you’ve had to sit through bad traffic before, imagine being stuck in traffic for 20 years) and the cars have been stripped for parts to use for barricades.

There will also be signs that say things like “Please, do not feed the zombies” (because people are crazy and will feed zombies like ducks at the lake), where ‘not’ would be scratched out, almost as if a zombie did it on purpose.

### **Civilizations**

The handful of zombies that were injected with the nanites made a hamlet for themselves, but all except for Spud were hunted down and killed over a year ago.

### **Political factions**

There was a zombie faction, now it’s just Spud.

There is a human faction whose primary focus is to exterminate the zombie faction.

### **Religion and mythology**

ALL HAIL ZOMBINK

### **Technology**

### **Phenomena**